

Transformation of media sector towards service business

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Current state in the media sector

• Major changes due to technological change and digitalisation

- Media convergence (from 'silos' to networks)
- Demassification of media (from mass audiences to niches)
- Changing media use habits (experiences in participatory contexts)
- Global competition (new competitors outside old industry borders)
- Volatility of advertising markets (ad expenditure to new players)

Old business models are expiring

- Dualistic revenue structure from (one) product(s) becoming obsolete
- Power of advertising is weakening

Thesis: technological development present an <u>opportunity</u> to adopt a new value creation perspective, and develop products and services that support this transition



Traditional view on media

Media refers to '<u>technologies</u> (print, radio, television, sound recording etc.) through which the content <u>created</u> for groups of <u>consumers</u> is <u>moved</u> and organized. Firms [...] act as <u>packagers</u> of materials that utilize those technologies.'

(Küng, Picard, & Towse, 2008, p. 7)



Media is fundamentally service

 Employees are a core resource (Arrese Reca, 2006; Picard, 2011; Redmond, 2006)
 People choose media for the service they render (Lacy & Simon, 1993; Rolland, 2003)

Media as "experience goods"

(Calder & Malthouse, 2004; Nelson, 1970; Picard, 2002)

 Media as "public goods" or "cultural products" (Küng, 2007; Picard, 1989)



What is service business? Services vs service

- Services i.e. intangible goods, produced by the firm and distributed to consumers; manufactured output
- Theoretical lens: servitization (competitive strategy of adding services to products; Vandermerwe & Rada, 1988)
- Service i.e. the process of using competencies for the benefit of another party; a worldview or mind-set
- Theoretical lens: value co-creation (service-dominant (S-D) logic; Vargo & Lusch, 2004, 2008)
- Thesis: Traditional media adapting to both perspectives

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Research Method

- Qualitative: Multiple case study research
 - New research area; existing theories failing to explain the research question (Eisenhardt & Graebner, 2007)
 - Examine phenomena that evolve and change in real-life contexts (Yin, 2003)
 - Understand the complexity of phenomena in-depth (Yin, 2009)
 - Research questions crystallize during research process (Rowley, 2002)
 - Abductive research process (Dubois & Gadde, 2002)
- Sample
 - □ 50 focused semi-structured face-to-face interviews
 - □Top management from Finland, Norway, and Denmark
 - Snowballing sampling method (Arksey & Knight, 1999)



What does the transformation towards service business mean in the context of media?

Key findings



Critical success factors (selected)	Key empirical findings
Clearly defined service strategy (Fischer et al. 2010; Wise & Baumgartner, 1999)	 Lack of clear strategies inhibiting the ability to sense and seize opportunities Decision-making intuition-driven rather than data-driven
Organizational arrangements, resource allocation (Gebauer et al. 2005)	 Establishment of separate service business units for B2C and B2B customers Commercialization of strong content brands and online/offline media communities Sales practices fundamentally product-centered
Recognizing financial potential/benefits in services (Fundin et al. 2012; Mathieu, 2001)	 Product revenues still bring majority of turnover Inability to recognize the financial potential in services hinders the transition
Seeing services as value-adding, not add-ons (Fischer et al., 2010; Oliva & Kallenberg, 2003)	 Resources to a large extent put on product development Services in many cases offered as add-ons to increase product sales
Establishment of a service culture (Gebauer et al. 2005; Prahalad & Ramaswamy, 2004)	 New management practices that support service innovation Fostering pilot-trial mentalities, recruitment of new skills, bringing otherwise disconnected people together, 'service journalism', etc.
Service innovation in business networks (Kowalkowski, 2011; Matthyssens & Vanderbempt, 2008)	 Media firms beginning to cooperate within and outside the traditional media sector Close cooperative relationships with partners and selected advertisers Holding on to silo-based knowledge; has not yet rendered capabilities obsolete
Knowledge and skills core resource (Vargo & Lusch, 2004, 2008)	 Media rely on the creative and talented workforce more than ever Media professionals increasingly seen as "assembly line workers"
Better understanding of dynamic customer needs (Vargo & Lusch, 2004, 2008)	 Increases in tools and methods for service development and sales of audiences Fully capitalizing the constantly changing needs of smaller segments challenging



Managerial implications

- 1. Media can no longer regard themselves as value distributors: seeing media as service instead of a product
- 2. Shifting focus from technology and cost-efficient creation/delivery of content to service innovation within ecosystems
- 3. Development of strong brands with strong value propositions people can relate to, around which the services can be built
- 4. Seeing employees and customers as key sources for innovation, empowered in value co-creation
- 5. Primacy on becoming better at creating phenomenal media experiences, instead of cost-cutting and profit maximization
- 6. Accepting that shift to service(s) is a long and heavy organizational process that needs to be properly managed: it is very difficult to depart from old habits



Thank you

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http://www.vtt.fi/inf/pdf/science/2015/S79.pdf